

## Teacher app for Windows and Mac – System requirements

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**Windows Supported operating systems:** Windows 7 and later **Processor support:** 32-bit and 64-bit **Memory:** 4 GB **Permissions required for installation:** regular user **Debug logs:** %APPDATA%\Vision Teacher for Chromebooks\logs\ **Download links:** Microsoft Store - go to store [here](#) .EXE files 32 bit – download [here](#) 64 bit – download [here](#) .MSI files (for mass deployment only) 32 bit – download [here](#) 64 bit – download [here](#) **Mac Supported operating systems:** macOS 10.9 or later **Processor support:** 64-bit **Memory:** 4 GB **Debug logs:** ~/Library/Application Support **Download link:** [Mac App Store](#) **Firewall & proxy considerations** The following items need to be allowed in order for the application to work: HTTPS to visioncos.netop.com HTTPS to accounts.google.com, accounts.youtube.com/accounts/setsid (used for signin) HTTPS to classroom.googleapis.com, www.googleapis.com/oauth2 (for information about the students, classes, google analytics, etc) WSS (secure web sockets) to \*visioncos.netop.com (WebRTC signaling. There is a fallback to HTTPS) STUN to stun.l.google.com:19302 (for WebRTC ICE NAT punching) For connectivity between the Teacher and the Student, WebRTC negotiates the protocol used for connectivity (UDP or TCP), directly to the IP or through NAT punching, using a range of dynamic ports (more information is available [here](#)).

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